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Website <u>LaurelynnA.com</u>

Instagram smoke.or.tea

Cara laurelynn

SOFTWARE

Adobe Creative Suite

(Photoshop, Illustrator, Animate, InDesign)

- ToonBoom (Harmony)
- ClipStudio
- CelAction 2D
- DigiCel FlipBook
- Autodesk (Maya, 3DS Max)
- Microsoft Office (Word, Outlook, Powerpoint)

WORK EXPERIENCE

Freelance Animator

2D Rough Animator, Colorist, Visual Development May 2021 - Present

Specializations and Professional Experience

- Character animation (rough, clean, line, color)
- Character lip-sync (rough, clean, line, color)
- Special Effects (clean, line, color)
- Character creation and expression/gesture exploration
- Creating full concept art and visual style based on research of various art styles and historical factors
- · Storyboards and Animatics
- Putting together pitch bibles for prospective investors
- Compositing

PROJECTS AND ROLES

Classics Explained - YouTube Channel Story Artist, Visual Development May 2021 - September 2021

Unreleased Music Video

Story Artist, Visual Development September 2021 - January 2022

"The Time Trio" TV Pilot

2D Rough Character Animator, Special Effects Animator, Colorist March 2022 - May 2022

The Wallwork Shop - Various Projects

Artist, 2D Rough Character Animator, Effects Animator, Colorist November 2021 - April 2022, January 2024 - June 2024

Other Related Freelance Work

June 2011 - present

- concept art for game development
- book and website illustrations
- character, tattoo, and merchandise designs
- oil and acrylic paintings, charcoal drawings, and photography
- creating and maintaining websites
- · animation and graphic design consulting

FDU(ATION

BA (Hons) 2D Animation and Character for Digital Media (1st class)

University of Hertfordshire – Hatfield, United Kingdom June 2021

Associate of Art & Sciences

Brigham Young University Hawaii – Laie, Hawaii, USA December 2017